Public Integrity Hackathon Terms and Conditions

Overview

The Organisation for Economic Co-operation and Development (OECD), in partnership with the Greek General Secretariat against Corruption (GSAC), the Harokopio University and the Greek Open Technologies Alliance (GFOSS) (the "Event Organizers"), has organised a **Public Integrity Hackathon** (the "Hackathon") in which students, academics, start-ups, software developers, and other participants interested in making an impact on society in the area of anti-corruption will engage in collaborative computer programming.

The following Hackathon Rules apply to the Hackathon. By participating in the Hackathon, you agree to comply with these Rules and provide all information required. You understand that any failure to do so may result in disqualification.

The Public Integrity Hackathon Challenge

The key goals of the Hackathon are to:

- Create an innovation-driven crowd-sourced space to conceptualize and develop innovative solutions to engage citizens to actively prevent and fight corruption in the public sector.
- Create prototype mobile and information-system-based applications and technological solutions to share actionable anti-corruption information with a variety of stakeholders, sectors and end-users.
- Connect technology with citizens to help them prevent and speak up about corruption.
- Leverage existing information, networks and human capacity to seed innovation.
- Communicate existing information in an innovative and easy-to-understand manner to catalyse action and empower end-users.

Summary of Public Integrity Hackathon Operations

1. The Hackathon is open to students, academics, start-ups, software developers, and other individuals interested in making an impact on society in the area of anti-corruption.

2. Participants will have two full days (1st and 2nd of April, 2017) to engage in collaborative computer programming. During this time, Hackathon participants will have access to experts on Anti-corruption, IT and communications.

3. Participants will work individually or in teams.

4. Submissions may be any kind of software application, be it for the web, a personal computer, a mobile handheld device, console, SMS, or any software platform broadly available to the public.

5. Participation is free.

6. Winners will be announced at the end of the Hackathon (2nd of April, 2017).

7. The Event Organizers have the right to select no winners if the submissions are judged to be of insufficient quality.

8. The prize may only be taken as stated and cannot be changed. There will be no cash alternatives.

9. Any attempt by a participant to influence the result or subvert the Hackathon will lead to immediate disqualification.

10. The Event Organizers reserve the right to modify or cancel the Hackathon or any related arrangements at any time and for any reason, in their sole discretion.

Protection of Intellectual Property

All submissions to the Hackathon remain the intellectual property of the individuals who developed them. However, by participating in the Hackathon you grant the Event Organizers an irrevocable, non-exclusive, royalty-free license to use, distribute to the public, and publicly display and perform your submission on an educational, promotional and not-for-profit basis starting on the date of the commencement of the Hackathon (April 1, 2017). You also grant the Event Organizers the right to licence your submission to others.

During the Hackathon, the Event Organizers will provide you with public data streams (a list of links to publicly-available government data which you can use as part of your submission). These public data streams remain the property of the data stream creators, who have granted you a non-exclusive license to use the data in order to create your submission during the period of the Hackathon and, if your submission is selected for further development, during the subsequent business development phase. We encourage all participants to render their submissions open source to both share their work with the greater community and promote innovation in this space.

Copyright

When you submit an entry to the Hackathon, you confirm that either (a) you are the sole author and owner of all intellectual property rights in the submission, and that your submission is your original work or (b) if your submission is based on existing work, that you have acquired all necessary rights to use it and to authorize others, including the Event Organizers, to use the submission free of charge and without infringing on any third party rights of any kind.

Eligibility

The OECD will have the right at its sole discretion to determine whether an entrant is eligible for an invitation to the Hackathon. Any work that violates these terms, or is created by participants who violate these terms, is ineligible for submission.

Individuals must be at least 18 years old as of 1 April 2017. Individuals may form teams and submit entries as a group. Proof of identity and age may be requested. Please note that prizes will be awarded per submission; any prize won by a group submission would therefore be shared among all members of the team.

Participants who are immediate family members of a member of the judging panel (spouse, parents and step-parents, siblings and step-siblings, and children and step-children, aunt, uncle, niece and nephew) or staff members of the Event Organizers are not eligible to participate in the Hackathon.

By participating in the Hackathon, you confirm that your submission is free of viruses, Trojan horses, worms, or any other malware, disabling devices or harmful code. You also confirm that your submission does not contain falsehoods or misrepresentations about the Event Organizers or any third party, and that your submission free of content that is unlawful, obscene, defamatory, libellous, threatening, pornographic, harassing, hateful, racially or ethnically offensive, or encourages conduct that would be considered a criminal offense, give rise to civil liability, violate any law, or is otherwise inappropriate or destructive to the Hackathon or the Event Organizers' images.

Winner Selection/Judging Criteria

The winners will be selected by a panel of judges chosen by the Event Organizers.

Submissions will be evaluated against the following criteria:

• Relevance to promoting integrity and fighting against corruption
• Innovation
• Practical usefulness
• Potential Sustainability and Impact
• Clarity of the presentation

The judges' decision is final in all cases. Neither the panel of judges nor the Event Organizers will respond to requests justifying their decision.

By participating in the Hackathon, entrants release the Event Organizers, their respective subsidiaries, affiliates, directors, officers, employees, representatives, agents, and advisors from any and all liability for any claims, costs, injuries, losses, or damages of any kind arising out of or in connection with the decisions of the judges.

Awards

The top three submissions will be awarded award certificates to recognize their achievement.

At the discretion of the OECD, winners may be given the option to engage in a service contract agreement with the OECD to develop their proposals into a full working IT tool ready to be used by the public. The OECD may fund a maximum of three proposals, up to a value of 2,000 Euros for the top proposal and 1,500 Euros for the second and third-ranked proposals. For the avoidance of doubt, the OECD may consider that no proposals are eligible for funding. Having your work selected as one of the top three submissions does not automatically entitle you to funding to further develop that work.

Conduct

The Event Organizers are dedicated to providing a harassment-free experience for everyone, regardless of gender, gender identity and expression, age, sexual orientation, disability, physical appearance, body size, race, ethnicity, nationality, or religion. By participating in the Hackathon, you agree to behave in a way that demonstrates respect for both the Event Organizers and fellow Hackathon participants. Inappropriate behavior includes harassment of any kind, displaying sexual images in public spaces, deliberate intimidation, stalking, following, photographing or audio/video recording without reasonable consent, sustained disruption of talks or other events, inappropriate physical contact, and unwelcome sexual attention. Posting advertisements or solicitations of business are likewise prohibited during the Hackathon.

If you engage in inappropriate behavior, the Event Organizers may take any action they deem appropriate. This includes warning the offender, expulsion from the Hackathon, and reporting his or her behavior to local law enforcement.

Unless you have their prior written permission, you may neither represent nor imply that any of the Event Organizers have participated in, approved, endorsed or otherwise supported your work. You may not claim any affiliation with any of the Event Organizers, or use any of their names, logos, acronyms or other identifiers without their prior written permission.

Publicity

By participating in the Hackathon, you grant the Event Organizers the right to use in any manner whatsoever (including reproduction, display and adaptation, in whole or in part) your name, likeness, image, voice, and statements for all purposes in any media, worldwide, without payment or consideration. You also grant the Event Organizers the right to disclose your city and country of birth in connection with announcements related to the Hackathon.

You nevertheless have the right, at any given time, to request, in writing to the OECD the correction or the deletion of the data referred to above concerning you in any video or other materials which may have been produced. In order to do so, you should contact [email address].

Limitations of Liability

The Event Organizers will take reasonable steps to ensure the safety of participants and adequate facilities for the Hackathon. However, participation in the Hackathon is at your own risk. Accordingly, the Event Organizers will not be held responsible for losses or damages arising out of or caused by: (1) any false, incorrect or inaccurate information, whether caused by other participants, printing errors or by any of the information, data streams, equipment or programming associated with, utilized in or provided during the course of the Hackathon; (2) technical failures of any kind, including, but not limited to malfunctions, interruptions, or disconnections in phone lines or network hardware or software; (3) unauthorized human intervention in any part of the Hackathon; (4) technical or human error which may occur in the administration of the Hackathon or the processing of entries; or (5) any injury or damage to persons or property which may be caused, directly or indirectly, in whole or in part, from your participation in the Hackathon, the actions of other Hackathon participants, or receipt or use or misuse of any prize. If for any reason your work is deleted, lost, or otherwise destroyed or corrupted for any reason and at any point during the Hackathon your sole remedy is to provide another submission before the end of the Hackathon. You

agree that in the event that you should disagree with any of these Hackathon Rules or any decision made by the Event Organizers or the judges, your sole remedy is to end your participation in the Hackathon and withdraw your submission.

Nothing herein shall constitute or be considered to be a limitation upon or waiver of the privileges and immunities of the OECD or of any related body or entity, which are specifically reserved.